

The background of the slide is a composite image. The top-left portion shows two yellow school buses parked outdoors, with the word 'SCHOOL BUS' visible on the front of the bus in the foreground. The bottom-left portion shows the interior of a classroom with blue walls, decorated with colorful balloons and framed pictures. Several small white tables and chairs are arranged in the room. A large white diagonal line separates the image from the text on the right.

UDL Representation:

Perception

Reviewing UDL

Universal Design for Learning (UDL) is a way to present information in multiple formats and with high-interest options, allowing students to demonstrate their knowledge in a method of choice.



[Instructional Resources](#)

Three principles:

- Engagement
- Representation
- Action and Expression



Representation



Perception

Language and
Symbols

Building Knowledge

Perception

Support opportunities
to customize displays

Support multiple ways
to perceive information

Represent a variety of
perspectives and
individualities

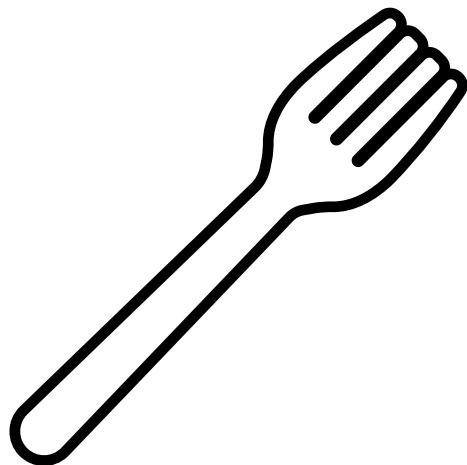
Reducing Barriers with Perception

Different
Modalities

Adjustable by
the User

Variety of
Perspectives

Support Opportunities to Customize Displays



GOOD	BAD
BAD	BAD



Digital Does Not Equal Accessible

Alternative text is a brief description added to images.

Accessibility: Helps visually impaired users understand the content of images through screen readers.

Fallback Content: Appears in place of an image if the image fails to load.



Kentucky Department of
EDUCATION

Support Multiple Ways to Perceive Information



Text to Speech



Adult Reader



Peer Reader

Effectiveness of Sound



Removing the Barrier of Sound

Visuals
and Noise

Transcripts

Sign

Symbols

Objects

Descriptions

Represent a Variety of Perspectives and Individuality in Authentic Ways



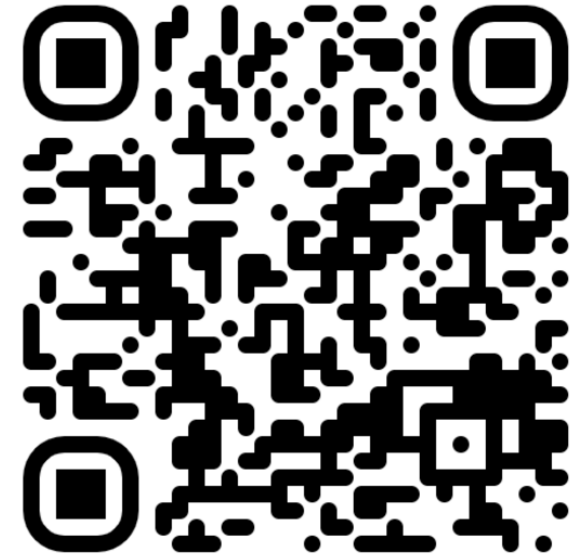
Incorporate
Range

Attend to
Portrayals

Seek
Authenticity

Facilitate
Listening

Examples of Representation in the Classroom



[Perception](#)

UDL in the Video

Colored Text

Real-World
Connections

Wait Time

Using Visuals
and Gestures

Planned
Ignoring

Additional Resources

- [KDE's Instructional Resources webpage](#) (scroll down)



- [The UDL Guidelines from CAST](#)



- [CAST Engagement | Guidelines and Checkpoints](#)



Contact Information

Marcie Bridges

502-564-4970, extension 4143

marcie.bridges@education.ky.gov

